

**LEGAL NOTICE
NOTICE OF PUBLIC HEARING
COUNTY OF SULLIVAN**

County of Sullivan will hold a public hearing on December 15, 2022 at 10:30AM in the Legislative Committee Room in the Government Center at 100 North Street, Monticello, NY for the purpose of hearing public comments on the County of Sullivan's community development needs, and to discuss the possible submission of one or more Community Development Block Grant (CDBG) applications for the 2022 program year. The CDBG program is administered by the New York State Office of Community Renewal (OCR), and will make available to eligible local governments approximately \$20 million for the 2022 program year for housing, economic development, public facilities, public infrastructure, and planning activities, with the principal purpose of benefitting low/moderate income persons. The hearing will provide further information about the CDBG program and will allow for citizen participation in the development of any proposed grant applications and/or to provide technical assistance to develop alternate proposals. Comments on the CDBG program or proposed projects will be received at this time. The hearing is being conducted pursuant to Section 570.486, Subpart I of the CFR and in compliance with the requirements of the Housing and Community Development Act of 1974, as amended.

The Legislative Committee Room in the Government Center at 100 North Street, Monticello, NY is accessible to persons with disabilities. If special accommodations are needed for persons with disabilities, those with hearing impairments, or those in need of translation from English, those individuals should contact the Clerk of the Legislature at the Sullivan County Government Center, 100 North Street, Monticello, NY at least one week in advance of the hearing date to allow for necessary arrangements. Written comments may also be submitted to the Clerk of the Legislature at the Sullivan County Government Center, 100 North Street, Monticello, NY until December 19, 2022 to receive comments.